

HR 3211

Immersive Technology for the American Workforce Act of 2023

Congress: 118 (2023–2025, Ended)

Chamber: House

Policy Area: Labor and Employment

Introduced: May 11, 2023

Current Status: Referred to the House Committee on Education and the Workforce.

Latest Action: Referred to the House Committee on Education and the Workforce. (May 11, 2023)

Official Text: <https://www.congress.gov/bill/118th-congress/house-bill/3211>

Sponsor

Name: Rep. Blunt Rochester, Lisa [D-DE-At Large]

Party: Democratic • **State:** DE • **Chamber:** Senate

Cosponsors (5 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Garbarino, Andrew R. [R-NY-2]	R · NY		May 11, 2023
Rep. Soto, Darren [D-FL-9]	D · FL		May 11, 2023
Rep. Walberg, Tim [R-MI-5]	R · MI		May 11, 2023
Rep. Courtney, Joe [D-CT-2]	D · CT		Jul 18, 2023
Rep. Mace, Nancy [R-SC-1]	R · SC		Jul 18, 2023

Committee Activity

Committee	Chamber	Activity	Date
Education and Workforce Committee	House	Referred To	May 11, 2023

Subjects & Policy Tags

Policy Area:

Labor and Employment

Related Bills

No related bills are listed.

Summary

No summary is currently available for this bill.

Actions Timeline

- **May 11, 2023:** Introduced in House
- **May 11, 2023:** Referred to the House Committee on Education and the Workforce.