

S 1535

Wildfire Response Aviation Modernization and Safety Act

Congress: 118 (2023–2025, Ended)

Chamber: Senate

Policy Area: Transportation and Public Works

Introduced: May 10, 2023

Current Status: Read twice and referred to the Committee on Commerce, Science, and Transportation.

Latest Action: Read twice and referred to the Committee on Commerce, Science, and Transportation. (May 10, 2023)

Official Text: <https://www.congress.gov/bill/118th-congress/senate-bill/1535>

Sponsor

Name: Sen. Kelly, Mark [D-AZ]

Party: Democratic • **State:** AZ • **Chamber:** Senate

Cosponsors (2 total)

Cosponsor	Party / State	Role	Date Joined
Sen. Lummis, Cynthia M. [R-WY]	R · WY		May 10, 2023
Sen. Hickenlooper, John W. [D-CO]	D · CO		Jun 13, 2023

Committee Activity

Committee	Chamber	Activity	Date
Commerce, Science, and Transportation Committee	Senate	Referred To	May 10, 2023

Subjects & Policy Tags

Policy Area:

Transportation and Public Works

Related Bills

Bill	Relationship	Last Action
118 S 1939	Related bill	Feb 29, 2024: Placed on Senate Legislative Calendar under General Orders. Calendar No. 335.

Summary (as of May 10, 2023)

Wildfire Response Aviation Modernization and Safety Act

This bill requires the Federal Aviation Administration (FAA) to promulgate rules to specify that the FAA must allow for the transport of firefighters on board certain aircraft operated on a mission to suppress a wildfire. The FAA must also issue a rule to specify that certain FAA noise standards do not apply to such an operation.

Current regulations allow a type certificate for a restricted category aircraft to be used for the aerial dispensing of liquids (e.g., liquids for aerial fire suppression) and exclude from noise requirements certain aircraft that are dispensing fire fighting materials. Restricted category aircraft are prohibited from carrying passengers.

Actions Timeline

- **May 10, 2023:** Introduced in Senate
- **May 10, 2023:** Read twice and referred to the Committee on Commerce, Science, and Transportation.