

HR 3308

Building STEAM Education Act of 2019

Congress: 116 (2019–2021, Ended)

Chamber: House

Policy Area: Science, Technology, Communications

Introduced: Jun 18, 2019

Current Status: Referred to the Subcommittee on Research and Technology.

Latest Action: Referred to the Subcommittee on Research and Technology. (Jun 18, 2019)

Official Text: <https://www.congress.gov/bill/116th-congress/house-bill/3308>

Sponsor

Name: Rep. Bonamici, Suzanne [D-OR-1]

Party: Democratic • **State:** OR • **Chamber:** House

Cosponsors (2 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Langevin, James R. [D-RI-2]	D · RI		Jun 18, 2019
Rep. Stefanik, Elise M. [R-NY-21]	R · NY		Jun 18, 2019

Committee Activity

Committee	Chamber	Activity	Date
Education and Workforce Committee	House	Referred To	Jun 18, 2019
Science, Space, and Technology Committee	House	Referred to	Jun 18, 2019

Subjects & Policy Tags

Policy Area:

Science, Technology, Communications

Related Bills

No related bills are listed.

Summary (as of Jun 18, 2019)

Building STEAM Education Act of 2019

This bill requires (1) the STEM Education Advisory Panel to consider ways of integrating art and design into STEM (science, technology, engineering, and mathematics) education programs to promote innovation; (2) the National Science Foundation's Math and Science Partnership program to develop a STEM educational curriculum that incorporates art and design to promote creativity and innovation; and (3) teacher institutes for the 21st century, which provide professional development to teachers, to have a component that includes the integration of art and design principles and processes.

Actions Timeline

- **Jun 18, 2019:** Introduced in House
- **Jun 18, 2019:** Referred to the Committee on Science, Space, and Technology, and in addition to the Committee on Education and Labor, for a period to be subsequently determined by the Speaker, in each case for consideration of such provisions as fall within the jurisdiction of the committee concerned.
- **Jun 18, 2019:** Referred to the Subcommittee on Research and Technology.