

## S 3733

### Protection of Source Code Act

**Congress:** 115 (2017–2019, Ended)

**Chamber:** Senate

**Policy Area:** Finance and Financial Sector

**Introduced:** Dec 10, 2018

**Current Status:** Read twice and referred to the Committee on Banking, Housing, and Urban Affairs.

**Latest Action:** Read twice and referred to the Committee on Banking, Housing, and Urban Affairs. (Dec 10, 2018)

**Official Text:** <https://www.congress.gov/bill/115th-congress/senate-bill/3733>

### Sponsor

**Name:** Sen. Perdue, David [R-GA]

**Party:** Republican • **State:** GA • **Chamber:** Senate

### Cosponsors

No cosponsors are listed for this bill.

### Committee Activity

Committee	Chamber	Activity	Date
Banking, Housing, and Urban Affairs Committee	Senate	Referred To	Dec 10, 2018

### Subjects & Policy Tags

#### Policy Area:

Finance and Financial Sector

### Related Bills

Bill	Relationship	Last Action
115 HR 6147	Related bill	Sep 7, 2018: Message on Senate action sent to the House.
115 HR 6258	Related bill	Jun 28, 2018: Placed on the Union Calendar, Calendar No. 612.
115 HR 3978	Related bill	Feb 15, 2018: Received in the Senate and Read twice and referred to the Committee on Banking, Housing, and Urban Affairs.
115 HR 3948	Related bill	Feb 8, 2018: Placed on the Union Calendar, Calendar No. 412.
115 HR 10	Related bill	Jul 13, 2017: Committee on Banking, Housing, and Urban Affairs. Hearings held. Hearings printed: S.Hrg. 115-108.

## **Protection of Source Code Act**

This bill amends the Securities Act of 1933, the Securities Exchange Act of 1934, the Investment Company Act of 1940, and the Investment Advisers Act of 1940 to specify that the Securities and Exchange Commission may not compel a person to produce a source code or similar intellectual property that forms the basis for design of the source code without first issuing a subpoena.

### **Actions Timeline**

- **Dec 10, 2018:** Introduced in Senate
- **Dec 10, 2018:** Read twice and referred to the Committee on Banking, Housing, and Urban Affairs.