

HR 3344

STEM to STEAM Act of 2017

Congress: 115 (2017–2019, Ended)

Chamber: House

Policy Area: Science, Technology, Communications

Introduced: Jul 20, 2017

Current Status: Referred to the Subcommittee on Research and Technology.

Latest Action: Referred to the Subcommittee on Research and Technology. (May 22, 2018)

Official Text: <https://www.congress.gov/bill/115th-congress/house-bill/3344>

Sponsor

Name: Rep. Langevin, James R. [D-RI-2]

Party: Democratic • **State:** RI • **Chamber:** House

Cosponsors (2 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Bonamici, Suzanne [D-OR-1]	D · OR		Jul 20, 2017
Rep. Stefanik, Elise M. [R-NY-21]	R · NY		Jul 20, 2017

Committee Activity

Committee	Chamber	Activity	Date
Science, Space, and Technology Committee	House	Referred to	May 22, 2018

Subjects & Policy Tags

Policy Area:

Science, Technology, Communications

Related Bills

No related bills are listed.

Summary (as of Jul 20, 2017)

STEM to STEAM Act of 2017

This bill amends the STEM Education Act of 2015 to include: (1) among the purposes for which the National Science Foundation shall award competitive, merit-reviewed grants the support of the integration of art and design in STEM (science, technology, engineering, and mathematics) educational programs; and (2) among activities supported by such grants the design and testing of programming that integrates art and design in STEM education in order to promote creativity and innovation.

Actions Timeline

- **May 22, 2018:** Referred to the Subcommittee on Research and Technology.
- **Jul 20, 2017:** Introduced in House
- **Jul 20, 2017:** Referred to the House Committee on Science, Space, and Technology.