

HR 3352

To amend the Honoring the Families of Fallen Soldiers Act to provide a permanent appropriation of funds for the payment of death gratuities and related benefits for survivors of deceased military service members in event of any future period of lapsed appropriations.

Congress: 113 (2013–2015, Ended)

Chamber: House

Policy Area: Armed Forces and National Security

Introduced: Oct 28, 2013

Current Status: Referred to the House Committee on Appropriations.

Latest Action: Referred to the House Committee on Appropriations. (Oct 28, 2013)

Official Text: <https://www.congress.gov/bill/113th-congress/house-bill/3352>

Sponsor

Name: Rep. Connolly, Gerald E. [D-VA-11]

Party: Democratic • **State:** VA • **Chamber:** House

Cosponsors (8 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Rooney, Thomas J. [R-FL-17]	R · FL		Oct 28, 2013
Rep. Johnson, Bill [R-OH-6]	R · OH		Nov 21, 2013
Rep. Jones, Walter B., Jr. [R-NC-3]	R · NC		Nov 21, 2013
Rep. Moore, Gwen [D-WI-4]	D · WI		Nov 21, 2013
Rep. O'Rourke, Beto [D-TX-16]	D · TX		Nov 21, 2013
Rep. Barber, Ron [D-AZ-2]	D · AZ		Mar 5, 2014
Rep. Cartwright, Matt [D-PA-17]	D · PA		Mar 5, 2014
Rep. Rush, Bobby L. [D-IL-1]	D · IL		Apr 3, 2014

Committee Activity

Committee	Chamber	Activity	Date
Appropriations Committee	House	Referred To	Oct 28, 2013

Subjects & Policy Tags

Policy Area:

Armed Forces and National Security

Related Bills

Bill	Relationship	Last Action
113 HR 4274	Related bill	Mar 18, 2014: Referred to the House Committee on Appropriations.

Summary (as of Oct 28, 2013)

Amends the Department of Defense Survivor Benefits Continuing Appropriations Resolution, 2014 (also known as the Honoring the Families of Fallen Soldiers Act) to appropriate funds for fiscal years after FY2014 during any period of lapsed appropriations for the payment of death gratuities and related benefits for survivors of deceased servicemembers.

Actions Timeline

- **Oct 28, 2013:** Introduced in House
- **Oct 28, 2013:** Referred to the House Committee on Appropriations.