

HR 4204

To require certain warning labels to be placed on video games that are given certain ratings due to violent content.

Congress: 112 (2011–2013, Ended)

Chamber: House

Policy Area: Commerce

Introduced: Mar 19, 2012

Current Status: Referred to the House Committee on Energy and Commerce.

Latest Action: Referred to the House Committee on Energy and Commerce. (Mar 19, 2012)

Official Text: <https://www.congress.gov/bill/112th-congress/house-bill/4204>

Sponsor

Name: Rep. Baca, Joe [D-CA-43]

Party: Democratic • **State:** CA • **Chamber:** House

Cosponsors (1 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Wolf, Frank R. [R-VA-10]	R · VA		Mar 19, 2012

Committee Activity

Committee	Chamber	Activity	Date
Energy and Commerce Committee	House	Referred To	Mar 19, 2012

Subjects & Policy Tags

Policy Area:

Commerce

Related Bills

Bill	Relationship	Last Action
112 HR 400	Related bill	Feb 1, 2011: Referred to the Subcommittee on Commerce, Manufacturing, and Trade.

Summary (as of Mar 19, 2012)

Requires the Consumer Product Safety Commission (CPSC) to issue regulations requiring that a warning label stating that "exposure to violent video games has been linked to aggressive behavior" be placed on the packaging of any video game that is rated E (Everyone), Everyone 10+ (Everyone 10 and older), T (Teen), M (Mature), or A (Adult) by the Entertainment Software Ratings Board.

Actions Timeline

- Mar 19, 2012:** Introduced in House
- Mar 19, 2012:** Referred to the House Committee on Energy and Commerce.