

S 4032

Designer Anabolic Steroid Control Act of 2010

Congress: 111 (2009–2011, Ended)

Chamber: Senate

Policy Area: Crime and Law Enforcement

Introduced: Dec 15, 2010

Current Status: Read twice and referred to the Committee on the Judiciary.

Latest Action: Read twice and referred to the Committee on the Judiciary. (Dec 15, 2010)

Official Text: <https://www.congress.gov/bill/111th-congress/senate-bill/4032>

Sponsor

Name: Sen. Specter, Arlen [D-PA]

Party: Republican • **State:** PA • **Chamber:** Senate

Cosponsors

No cosponsors are listed for this bill.

Committee Activity

Committee	Chamber	Activity	Date
Judiciary Committee	Senate	Referred To	Dec 15, 2010

Subjects & Policy Tags

Policy Area:

Crime and Law Enforcement

Related Bills

No related bills are listed.

Summary

(as of Dec 15, 2010)

Designer Anabolic Steroid Control Act of 2010 - Amends the Controlled Substances Act to: (1) expand the list of substances defined as "anabolic steroids"; (2) authorize the Attorney General to issue a temporary order adding a drug or other substance to the list of anabolic steroids; (3) impose enhanced criminal and civil penalties for possessing or trafficking in any anabolic steroid, or product containing an anabolic steroid, unless it bears a label clearly identifying the anabolic steroid by the nomenclature used by the International Union of Pure and Applied Chemistry; and (4) authorize the Attorney General to collect data and analyze products to determine whether they contain anabolic steroids and are properly labeled.

Directs: (1) the United States Sentencing Commission to review and amend federal sentencing guidelines with respect to offenses involving anabolic steroids; and (2) the Administrator of the Drug Enforcement Administration (DEA) to report to Congress every two years on what anabolic steroids have been scheduled on a temporary basis under this Act.

Actions Timeline

- **Dec 15, 2010:** Introduced in Senate
- **Dec 15, 2010:** Read twice and referred to the Committee on the Judiciary.