

HR 231

To require certain warning labels to be placed on video games that are given certain ratings due to violent content.

Congress: 111 (2009–2011, Ended)

Chamber: House

Policy Area: Commerce

Introduced: Jan 7, 2009

Current Status: Referred to the Subcommittee on Commerce, Trade and Consumer Protection.

Latest Action: Referred to the Subcommittee on Commerce, Trade and Consumer Protection. (Jan 14, 2009)

Official Text: <https://www.congress.gov/bill/111th-congress/house-bill/231>

Sponsor

Name: Rep. Baca, Joe [D-CA-43]

Party: Democratic • **State:** CA • **Chamber:** House

Cosponsors (5 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Wolf, Frank R. [R-VA-10]	R · VA		Jan 7, 2009
Rep. Stark, Fortney Pete [D-CA-13]	D · CA		Feb 23, 2009
Rep. Edwards, Chet [D-TX-17]	D · TX		Mar 5, 2009
Rep. Lowey, Nita M. [D-NY-18]	D · NY		Jul 30, 2010
Rep. Watson, Diane E. [D-CA-33]	D · CA		Aug 10, 2010

Committee Activity

Committee	Chamber	Activity	Date
Energy and Commerce Committee	House	Referred to	Jan 14, 2009

Subjects & Policy Tags

Policy Area:

Commerce

Related Bills

No related bills are listed.

Summary (as of Jan 7, 2009)

Requires the Consumer Product Safety Commission (CPSC) to issue regulations requiring that a specified warning label be placed on the packaging of any video game that is rated T (Teen) or higher by the Electronics Software Ratings Board.

Actions Timeline

- **Jan 14, 2009:** Referred to the Subcommittee on Commerce, Trade and Consumer Protection.
- **Jan 7, 2009:** Introduced in House
- **Jan 7, 2009:** Referred to the House Committee on Energy and Commerce.