

## S 3616

Internet Skill Game Licensing and Control Act of 2008

**Congress:** 110 (2007–2009, Ended)

**Chamber:** Senate

**Policy Area:** Finance and Financial Sector

**Introduced:** Sep 26, 2008

**Current Status:** Read twice and referred to the Committee on Banking, Housing, and Urban Affairs.

**Latest Action:** Read twice and referred to the Committee on Banking, Housing, and Urban Affairs. (Sep 26, 2008)

**Official Text:** <https://www.congress.gov/bill/110th-congress/senate-bill/3616>

### Sponsor

**Name:** Sen. Menendez, Robert [D-NJ]

**Party:** Democratic • **State:** NJ • **Chamber:** Senate

### Cosponsors

*No cosponsors are listed for this bill.*

### Committee Activity

Committee	Chamber	Activity	Date
Banking, Housing, and Urban Affairs Committee	Senate	Referred To	Sep 26, 2008

### Subjects & Policy Tags

**Policy Area:**

Finance and Financial Sector

### Related Bills

*No related bills are listed.*

Internet Skill Game Licensing and Control Act of 2008 - Prescribes license requirements for the operation of an Internet skill game facility in interstate or foreign commerce.

Shields persons from liability for engaging in investment banking, payments processing, or financial activities with a licensee if such activities comply with specified law.

Sets forth prohibitions and limitations of licenses in states and upon Indian lands where permitted bets or wagers are prohibited.

Cites conditions under which a state or Indian tribe may establish requirements governing an Internet skill game facility.

Prohibits a licensee, as a condition of its license, from facilitating a bet or wager in connection with a sporting event or contest of a sporting league.

Subjects violations of this Act to specified criminal penalties.

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### **Actions Timeline**

- **Sep 26, 2008:** Introduced in Senate
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