

HR 1531

Video Game Decency Act of 2007

Congress: 110 (2007–2009, Ended)

Chamber: House

Policy Area: Commerce

Introduced: Mar 15, 2007

Current Status: Referred to the Subcommittee on Commerce, Trade and Consumer Protection.

Latest Action: Referred to the Subcommittee on Commerce, Trade and Consumer Protection. (Mar 16, 2007)

Official Text: <https://www.congress.gov/bill/110th-congress/house-bill/1531>

Sponsor

Name: Rep. Upton, Fred [R-MI-6]

Party: Republican • State: MI • Chamber: House

Cosponsors (1 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Rush, Bobby L. [D-IL-1]	D · IL		Mar 15, 2007

Committee Activity

Committee	Chamber	Activity	Date
Energy and Commerce Committee	House	Referred to	Mar 16, 2007

Subjects & Policy Tags

Policy Area:

Commerce

Related Bills

No related bills are listed.

Summary (as of Mar 15, 2007)

Video Game Decency Act of 2007 - Makes it unlawful for any person to distribute any video game whose label contains an age-based content rating if, with the intent of obtaining a less restrictive age-based rating, that person fails to disclose game content to an independent ratings organization, with the result that the video game receives a less-restrictive age-based content rating.

Treats any violation of this Act as an unfair or deceptive act or practice.

Preempts state or local law or regulation related to video game content rating.

Actions Timeline

- **Mar 16, 2007:** Referred to the Subcommittee on Commerce, Trade and Consumer Protection.
- **Mar 15, 2007:** Introduced in House
- **Mar 15, 2007:** Referred to the House Committee on Energy and Commerce.