

HR 6113

Truth in Video Game Rating Act

Congress: 109 (2005–2007, Ended)

Chamber: House

Policy Area: Commerce

Introduced: Sep 20, 2006

Current Status: Referred to the Subcommittee on Commerce, Trade and Consumer Protection.

Latest Action: Referred to the Subcommittee on Commerce, Trade and Consumer Protection. (Sep 25, 2006)

Official Text: <https://www.congress.gov/bill/109th-congress/house-bill/6113>

Sponsor

Name: Rep. Stearns, Cliff [R-FL-6]

Party: Republican • State: FL • Chamber: House

Cosponsors (2 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Matheson, Jim [D-UT-2]	D · UT		Sep 20, 2006
Rep. McIntyre, Mike [D-NC-7]	D · NC		Sep 20, 2006

Committee Activity

Committee	Chamber	Activity	Date
Energy and Commerce Committee	House	Referred to	Sep 25, 2006

Subjects & Policy Tags

Policy Area:

Commerce

Related Bills

Bill	Relationship	Last Action
109 S 3935	Related bill	Sep 26, 2006: Read twice and referred to the Committee on Commerce, Science, and Transportation.
109 HR 6120	Related bill	Sep 25, 2006: Referred to the Subcommittee on Commerce, Trade and Consumer Protection.
109 HR 5912	Related bill	Aug 1, 2006: Referred to the Subcommittee on Commerce, Trade and Consumer Protection.

Truth in Video Game Rating Act - Requires the Federal Trade Commission (FTC) to prescribe rules that prohibit as an unfair and deceptive act or practice: (1) any rating organization from assigning a content rating to any video or computer game unless it has reviewed its playable content; and (2) any producer, seller, or distributor of such games from withholding or hiding any playable content of the game from a rating organization with the intent of obtaining a less-restrictive content rating than the game would likely receive if such rating organization were to review the withheld or hidden content.

Requires the FTC rules also to require any person submitting to a rating organization a video or computer game with hidden content to accompany it with the codes or methods necessary to access such hidden content.

Directs the Comptroller General to study and report to Congress on the efficacy of the Entertainment Software Ratings Board (ESRB) ratings system in assigning appropriate content ratings to video and computer games, and related questions.

Actions Timeline

- **Sep 25, 2006:** Referred to the Subcommittee on Commerce, Trade and Consumer Protection.
- **Sep 20, 2006:** Introduced in House
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