

## HR 6009

Comprehensive Awareness of Problem Gambling Act of 2006

**Congress:** 109 (2005–2007, Ended)

**Chamber:** House

**Policy Area:** Sports and Recreation

**Introduced:** Jul 28, 2006

**Current Status:** Referred to the Subcommittee on Health.

**Latest Action:** Referred to the Subcommittee on Health. (Aug 1, 2006)

**Official Text:** <https://www.congress.gov/bill/109th-congress/house-bill/6009>

### Sponsor

**Name:** Rep. Meehan, Martin T. [D-MA-5]

**Party:** Democratic • **State:** MA • **Chamber:** House

### Cosponsors

*No cosponsors are listed for this bill.*

### Committee Activity

Committee	Chamber	Activity	Date
Energy and Commerce Committee	House	Referred to	Aug 1, 2006

### Subjects & Policy Tags

**Policy Area:**

Sports and Recreation

### Related Bills

*No related bills are listed.*

Comprehensive Awareness of Problem Gambling Act of 2006 - Requires the Secretary of Health and Human Services to carry out a national campaign to raise awareness of problem gambling issues.

Requires the Secretary to: (1) administer and coordinate the voluntary donation of resources to assist in implementing new programs and augmenting existing national campaigns to provide national strategies for dissemination of information intended to address problem gambling; (2) encourage media outlets throughout the country to provide information aimed at preventing problem gambling; and (3) target radio and television audiences of sporting events and gambling.

Requires the President: (1) to establish and implement a national program of research on problem gambling; (2) to appoint an advisory commission to coordinate the activities of federal agencies relating to such research; (3) to consider the National Gambling Impact Study Commission's recommendations; and (4) acting through the Administrator of the Substance Abuse and Mental Health Services Administration, to develop a Treatment Improvement Protocol for problem gambling.

Authorizes the Secretary to make grants to states, local governments, and nonprofit agencies to provide comprehensive services with respect to treatment and prevention of, and education about, problem gambling issues.

Expresses the sense of Congress that every state should contribute a percentage of its revenue from gambling towards prevention and treatment of, and services and education about, problem gambling.

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### **Actions Timeline**

- **Aug 1, 2006:** Referred to the Subcommittee on Health.
- **Jul 28, 2006:** Introduced in House
- **Jul 28, 2006:** Introduced in House
- **Jul 28, 2006:** Referred to the House Committee on Energy and Commerce.