

HR 5125

To amend the Indian Gaming Regulatory Act to provide that the Secretary of the Interior shall not approve a Tribal-State gaming compact under that Act unless the State involved has a State law providing for a gaming master plan that has been approved by the Secretary.

Congress: 109 (2005–2007, Ended)

Chamber: House

Policy Area: Native Americans

Introduced: Apr 6, 2006

Current Status: Executive Comment Requested from Interior.

Latest Action: Executive Comment Requested from Interior. (Apr 19, 2006)

Official Text: <https://www.congress.gov/bill/109th-congress/house-bill/5125>

Sponsor

Name: Rep. Costa, Jim [D-CA-20]

Party: Democratic • **State:** CA • **Chamber:** House

Cosponsors (1 total)

Cosponsor	Party / State	Role	Date Joined
Rep. Cardoza, Dennis A. [D-CA-18]	D · CA		Apr 6, 2006

Committee Activity

Committee	Chamber	Activity	Date
Natural Resources Committee	House	Referred To	Apr 6, 2006

Subjects & Policy Tags

Policy Area:

Native Americans

Related Bills

No related bills are listed.

Amends the Indian Gaming Regulatory Act to provide that Class III gaming activities shall be lawful on Indian lands only if such activities are located in a state with a state law providing for a gaming master plan approved by the Secretary of the Interior.

Authorizes the Secretary to approve a Tribal-state compact under such Act only in such a state.

Allows the Secretary to approve a state gaming master plan only if the plan contains, at a minimum, certain specified elements.

Considers a state gaming master plan approved by the Secretary if the Secretary does not approve or disapprove it within 30 days after its submission for approval.

Actions Timeline

- **Apr 19, 2006:** Executive Comment Requested from Interior.
- **Apr 6, 2006:** Introduced in House
- **Apr 6, 2006:** Introduced in House
- **Apr 6, 2006:** Referred to the House Committee on Resources.