

S 237

Pay to Play Reform Protection Act

Congress: 109 (2005–2007, Ended)

Chamber: Senate

Policy Area: Transportation and Public Works

Introduced: Feb 1, 2005

Current Status: Read twice and referred to the Committee on Environment and Public Works. (text of measure as introd

Latest Action: Read twice and referred to the Committee on Environment and Public Works. (text of measure as introduced: CR S745) (Feb 1, 2005)

Official Text: https://www.congress.gov/bill/109th-congress/senate-bill/237

Sponsor

Name: Sen. Lautenberg, Frank R. [D-NJ]

Party: Democratic • State: NJ • Chamber: Senate

Cosponsors (1 total)

| Cosponsor | Party / State | Role | Date Joined |
|------------------------------|---------------|------|--------------|
| Sen. Menendez, Robert [D-NJ] | D · NJ | | Mar 27, 2006 |

Committee Activity

| Committee | Chamber | Activity | Date |
|--|---------|-------------|-------------|
| Environment and Public Works Committee | Senate | Referred To | Feb 1, 2005 |

Subjects & Policy Tags

Policy Area:

Transportation and Public Works

Related Bills

| Bill | Relationship | Last Action |
|------------|----------------|---|
| 109 HR 439 | Identical bill | Feb 2, 2005: Referred to the Subcommittee on Highways, Transit and Pipelines. |

Summary (as of Feb 1, 2005)

Pay to Play Reform Protection Act - Amends Federal highway law regarding requirements for the letting of a contract for the construction of Federal-aid highway project by or under the supervision of a State transportation department. Declares that nothing in such requirements prohibits a State from enacting a law or issuing an order that limits the amount of money an individual doing business with a State agency for a Federal-aid project may contribute to a political campaign.

Actions Timeline

- **Feb 1, 2005:** Introduced in Senate
- **Feb 1, 2005:** Sponsor introductory remarks on measure. (CR S745)
- **Feb 1, 2005:** Read twice and referred to the Committee on Environment and Public Works. (text of measure as introduced: CR S745)