

S 1518

A bill to amend the Indian Gaming Regulatory Act to modify a provision relating to the locations in which class III gaming is lawful.

Congress: 109 (2005–2007, Ended)

Chamber: Senate

Policy Area: Native Americans

Introduced: Jul 27, 2005

Current Status: Read twice and referred to the Committee on Indian Affairs. (text of measure as introduced: CR S9187

Latest Action: Read twice and referred to the Committee on Indian Affairs. (text of measure as introduced: CR S9187) (Jul 27, 2005)

Official Text: <https://www.congress.gov/bill/109th-congress/senate-bill/1518>

Sponsor

Name: Sen. Voinovich, George V. [R-OH]

Party: Republican • **State:** OH • **Chamber:** Senate

Cosponsors (1 total)

Cosponsor	Party / State	Role	Date Joined
Sen. DeWine, Mike [R-OH]	R · OH		Jul 27, 2005

Committee Activity

Committee	Chamber	Activity	Date
Indian Affairs Committee	Senate	Referred To	Jul 27, 2005

Subjects & Policy Tags

Policy Area:

Native Americans

Related Bills

No related bills are listed.

Summary (as of Jul 27, 2005)

Amends the Indian Gaming Regulatory Act to limit class III gaming activity on Indian land to states that expressly permit gaming for any commercial purpose (currently, for any purpose). Requires such gaming to be conducted in accordance with the applicable laws of the state in which it is located, including restrictions on the timing or frequency of the gaming activity.

Actions Timeline

- Jul 27, 2005:** Introduced in Senate
- Jul 27, 2005:** Sponsor introductory remarks on measure. (CR S9186-9187)
- Jul 27, 2005:** Read twice and referred to the Committee on Indian Affairs. (text of measure as introduced: CR S9187)